A triangle has 3 sides. Add three to your roll. Parallelograms have 4 sides. Add four to your roll.

A square has 4 sides. Add four to your roll. An octagon has 8 sides. Add eight to your roll.

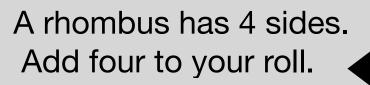


A hexagon has 6 sides. Add six to your roll.



An equilateral triangle has three equal sides. Add 3 if your roll was even.

A pentagon has 5 sides. Add five to your roll.



A heptagon has 7 sides. Add seven to your roll.



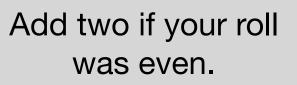
A nonagon has 9 sides. Add nine to your roll.

A circle has no sides. Add zero to your roll.



A trapezoid has 4 sides. Add four to your roll.

An oval has no sides. Add zero to your roll.



Add three if your roll was odd.

Add 2 to your roll. All other players move ahead one.